Chapter 10

<u>Perimeter</u> - the distance around an object (add all the sides)

<u>Area</u> - the number of square unit needed to cover a region. The amount of space inside a shape.

Area of squares and rectangles

Length x width. (L x W Your answer is always written in units squared ex. cm²)

Area of Parallelograms

Base x height (length x width)

Area of Trapezoids – (Base₁ + Base₂) x ½ height

Area of Triangles

1/2 (base x height) ex.

square root - one of the two equal factors of a number radical sign - the symbol for square root ($\sqrt{}$) perfect square - the square of a whole number. Example 36 is a perfect square because $36=6\times6$

Pythagorean theorem - $a^2 + b^2 = c^2$

this is used to find the length of a side of a right triangle.

<u>hypotenuse</u> - the side opposite the right angle
legs - the two sides that form the right angle

Composite figure - a figure made up of geometric shapes.

<u>Circles</u> - a closed plane figure made up of points

circumference - the distance around the circle. $C = \pi d$ area - πr^2

Pi = 3.14 or 22/7

Irrational number - a number that does not terminate or repeat.

Face - a flat surface of a 3D figure

Edge – where the two faces meet

Net – a flat diagram of a polyhedron

<u>Polyhedron</u> – a 3D figure whose faces are all polygons

<u>Vertex –</u> the point where 3 or more edges meet

Base - the side of a polygon

<u>Prism</u> – has two parallel, congruent bases.

Pyramid – has one base

<u>Cylinder –</u> has 2 parallel, congruent bases which are circles

<u>Cone</u> – has one base

<u>Sphere</u> – the surface is made up of points which are the same distance from a given point

<u>Volume –</u> how many cubic units a 3D figure holds

Formulas: Rectangular prism

Triangular prism

Cylinder

Rectangular pyramid Triangular pyramid

Cone

<u>Surface area</u> – the combined area of all the surfaces.

Formulas –

Prisms

Square pyramid

Triangular pyramid

Cone